

Teacher Instructions

Welcome to the 2010 AFL Quiz

Below are instructions on how to create your teams, enroll in the 2010 competition and take a quiz.

CREATING A TEAM

We recommend that Teachers create Team Accounts.

There should only be **one** account per team of three students. Individual students do not need to create accounts.

For each team that you want registered for the AFL Quiz:

1. Go to the AFL Quiz Centre – www.aflquiz.com.au
2. Click the “**Create new account**” link
3. Enter a unique Username and Password - store this in a safe place as teams will need this information for all rounds
4. Enter your email address – you can use the same email address for all teams
5. Enter your School Name and Team Name
6. Enter your City and choose your State
7. Click the “**Create my new account**” button
8. You will now receive an email at the address you specified in Step 4, which will contain a link that you must click on to confirm your team account.
9. Your team is now created
10. Repeat steps 1 – 8 for each team you want registered for the AFL Quiz. Ensure a unique User Name, Password and Team Name is created for each team.



COMPETITION ENROLMENT INSTRUCTIONS

For each team that you have created, students will need to:

1. Log into the AFL Quiz Centre – www.aflquiz.com.au using their team's Username and Password.
2. Choose the Category Competition they would like to enrol in (for example, Year 5 AFL Student Quiz 1)
3. Enter the enrolment key for the chosen competition – this will be sent to the registered email address prior to the commencement of the AFL Quiz.
4. Click the ***“Enrol me in this competition”*** button
5. Choose the quiz they would like to take (for example Round 1)
6. When ready to begin the quiz click the ***“Attempt quiz now”*** button

QUIZ INSTRUCTIONS

Teams will have one hour of online time to answer ten questions. The team that answers the most questions correctly over the three rounds of the competition will win.

1. When taking the quiz, teams will be able to see how much time they have remaining
2. Teams can save their progress at any time by pressing the ***“Save without submitting”*** button
3. When teams have completed the quiz they **must** click the ***“Submit all and finish”*** button to close their attempt and register their answers
4. Teams will receive a mark out of 10 for each round and a mark out of 30 upon completion of the quiz (Please note that grading is subject to administration confirmation and grades are not finalised until the close of the competition)

GETTING HELP

Help is available throughout the duration of the competition via email – admin@aflquiz.com.au

Please do not hesitate to contact us if you require any assistance.